



*We encourage and expect:*

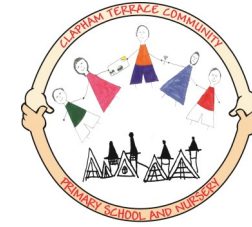
The school expects every member of the school community to behave in a considerate way towards others.

We aim to treat all children fairly and to apply behaviour consistently.

Children grow in a safe and secure environment, and learn to become positive, responsible and increasingly independent members of the school and the wider community.

The school aims to promote and reward good behaviour, as this will develop an ethos of kindness and cooperation.

## Clapham Terrace Community Primary School and Nursery



# Behaviour

## Clapham Terrace Primary School



**Headteacher: Mrs Julie Miles**

**Assistant Headteachers:**

**Mrs Caroline Ashcroft and**

**Mrs Anoushka Clarkson**

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**A guide for Parents and Visitors**

## Clapham Carl

Caring

Achieving

Respectful

Learners



# Rewards

We praise and reward children for good behaviour in a variety of ways:

Teachers praise children for considerate, positive behaviour in such a way as to under-line its value to our school.

Teachers award house points for particular good behaviour.

At dinner time, children are rewarded for good manners by being selected to sit on our Fine Dining Table.

Good Behaviour at dinner time is rewarded with the children collecting green cards. When they have 8 they swap them for a prize.

All classes participate in an Achievement Assembly where they are able to show examples not only of their best work, but of considerate behaviour towards others. A Star of the Week from each class is chosen based on a focus. A Whole School Learner is also chosen.

Extra playtime is also rewarded weekly for good behaviour.

We encourage children to show their work to other classes.

Children collect house points, and for every 20 house points they receive they collect a post card from the office.

Badges and stickers are also given out for good behaviour and work.

# We do NOT tolerate

## Language intended to offend

eg: name calling, threatening or racist language of any sort

## Swearing

eg: any bad language or rude gestures

## Disobedience to Adults

eg: refusing to do as asked straight away

## Challenging adults' decisions

eg: answering back or being defiant

## Play fighting and unsafe play

eg: wrestling games, play fighting, rough play, pushing others off equipment

## Ignoring school rules

eg: coming into school at playtime without permission

## Deliberate damage to property

## Deliberate misuse of equipment

## Dishonesty

## Our Postive Behaviour Management System

A child starts each day on **GREEN**. When a child does not respond to reminders about positive behaviour and is engaged in persistent poor behaviour, the following stages will be used:-

### 1. Moved to **Lower Orange**

Child not responding to warning

### 2. Moved to **Upper Orange**

Child DOES respond, move back to **GREEN**

No improvement or behaviour displayed that won't be tolerated.

### 3. Moved to **Red**—Time out

The child then spends 10 minutes in another classroom.

Those children who have been on **Upper Orange** or **Red** attend a reflection session.

All children who remain on **GREEN** for the week receive an extra 5 minutes of playtime on a Friday.